



NuGardt SC2Ranks.com Custom Division Profiler

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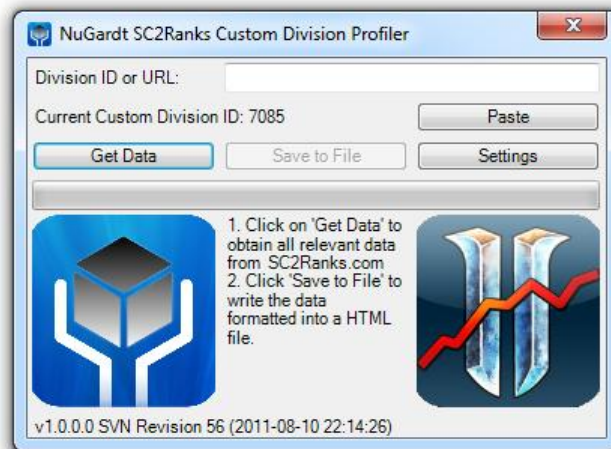
Home: <http://www.nugardt.com/software/sc2-cdp/>

Blog: <http://www.teamliquid.net/blogs/viewblog.php?id=254063>

The NuGardt SC2Ranks Custom Division Profiler lets you download Ranking Statistics for a Custom Division on sc2ranks.com to the web format (HTML). By default the Handle with Care ([HwC]) Division (Division ID 7085) is loaded (my clan :P).

You can specify a Custom Division by either typing the ID into the text field or paste the custom division URL from <http://www.sc2ranks.com/custom>.

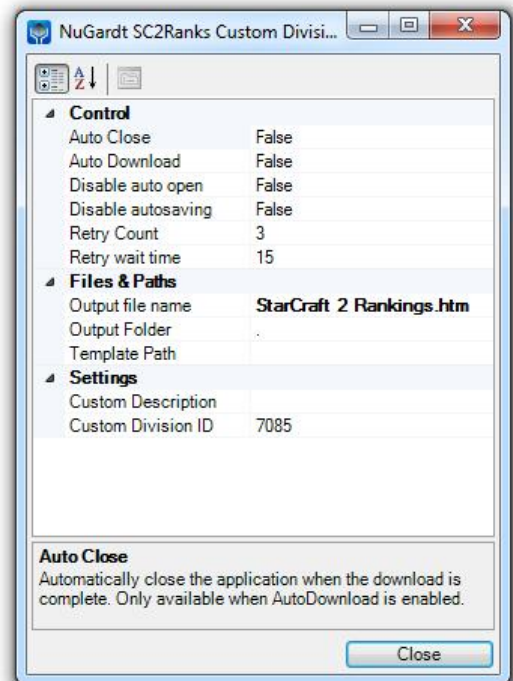
Create your custom division on sc2ranks.com by going here http://www.sc2ranks.com/custom_create. Then add players to that custom division. Every player needs to be placed in 1v1 division (in game) to be shown in the custom division.



Command Line Switches

- `/config=FILEPATH`
 - The path to the config file. Other command line flags override the config.
- `/customdivisionid=7085`
 - Set the custom division. Default: 7085
- `/commandline`
 - Starts the app in command line mode.
- `/refresh`
 - Refreshes the players in the custom division.
- `/autodownload`
 - Automatically start the download the when the program starts.

- /autoclose
 - Automatically close the program after a download has automatically started (/autodownload).
- /disableautosave
 - When specified does not automatically save the data to file.
- /filename=FILENAME
 - Specify output file name. Default: StarCraft 2 Rankings.htm
- /savepath=DIRECTORYPATH
 - Specify save path. Default: Program working directory
- /template
 - Specify a template for writing data. Values:
 - \$achievement\$
 - Achievement Points Ranking Table
 - \$1v1\$
 - 1v1 Ranking Table
 - \$2v2\$
 - 2v2 Ranking Table
 - \$3v3\$
 - 3v3 Ranking Table
 - \$4v4\$
 - 4v4 Ranking Table
 - \$timestamp\$
 - Timestamp when the file was generated (Format: yyyy-MM-dd HH:mm:ss.fff)
 - \$version\$
 - Version used (Format: vMajor.Minor.Build [SVN Revision Revision])
 - \$generatedby\$
 - User who generated the file (Format: Computer\Username)
 - \$generatedin\$
 - The time in seconds it took to retrieve all data and generate the file
 - \$customdescription\$
 - As specified in custom description.
- /verbose
 - Provides more details in error messages.
- /retrycount=3
 - The number of retries per data request to SC2Ranks.com before giving up. Default: 3 (Valid Range: 0-5)
- /retrywaittime=15
 - The number of seconds to wait between retries. Default: 15 (Valid Range: 0 -180)
- /reset



- Sets all saved setting back to application default.

Requirements

- Windows 8; Windows 7; Windows Server 2008; Windows Server 2003; Windows Vista; Windows XP or UNIX with mono.
- .Net Framework 4 (<http://www.microsoft.com/net/download.aspx>) or Mono Framework (<http://mono-project.com>)
- Internet Connection

UNIX Cronjob Setup

Included in the setup are two shell scripts called 'nscdp_run_cron.sh' and 'nscdp_refresh.sh'. Find these in the "\\Tools\\Linux" folder. These scripts must be amended to reflect you path on Linux.

License



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Do not use this program to automate mass download statistics. **Fair use** to www.sc2ranks.com.

Support

Mail me at kevin@nugardt.com. Suggestions and improvements are greatly appreciated.

Or visit <http://www.teamliquid.net/blogs/viewblog.php?id=254063> for commenting.

Credits

- www.sc2ranks.com for Ranking Collection and API access
- Kralizek for SC2Ranks API (<http://sc2ranksn.net.codeplex.com/>) (Ported to VB.Net and updated)
- Blizzard for StarCraft II and Battle.net

Change log

- V1.3.0.94 (2013-05-14)
 - Queries are now cached as specified by SC2Ranks.
 - Added race icons.
 - League icons are now in one image and chosen via CSS.
 - Added more CSS tags to output.
- V1.2.0.55 (2013-05-08)
 - Added support for clan tag in API.

- Cleaner HTML output.
 - More CSS classes. Refer to the "Base Template.htm" in \Tools
- V1.2.0.53 (2013-05-02)
 - Added support for expansions.
 - The timestamp for teams no longer shows the update timestamp for the character.
- V1.2.0.29 (2013-03-07)
 - Fixed parsing error where character code could be Nothing.
- V1.2.0.18 (2012-08-04)
 - Added option to link all players to SC2Ranks.com URL.
- V1.1.0.14 (2012-04-13)
 - Working under Linux with mono. Tested with Ubuntu 10.04/12.04 LTS with mono (<http://badgerports.org/> for 10.04 backport)
Read the Linux section above to details on how to setup a cronjob.
- V1.0.0.10 (2012-03-18)
 - Added command line mode (/commandline)
 - Added option to hide certain columns (last update, losses and win/loss ratio).
- V1.0.0.x (2011-08-30)
 - Code optimized.
- V1.0.0.x (2011-08-24)
 - Fixed problem where settings where not saved.
- V1.0.0.x (2011-08-23)
 - Refreshing the profiles of an entire custom division is now supported.
- V1.0.0.x (2011-08-18)
 - When /autoclose is specified, the output file is no longer opened automatically.
 - Code optimized.
 - Base Template (Base Template.htm) is now included. To use it, specify your template with '/template="BaseTtemplate.htm"' You can edit the file by opening it in a HTML editor.
- V1.0.0.x (2011-08-13)
 - Fixed a typo.
 - Fixed a sorting issue when the world and region rank is not available to a team that has no points.
- V1.0.0.x (2011-08-12)
 - Initial release.